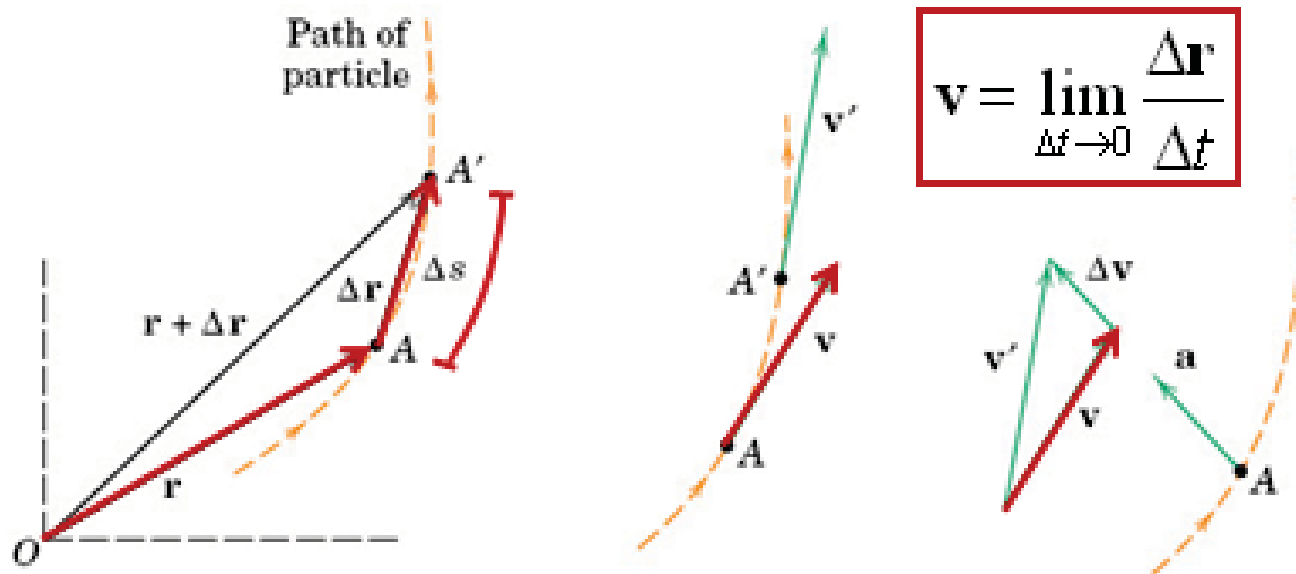


Kinematics of Particles (Ch. 2) Review Lecture 16

ME 231: Dynamics

Question of the Day

What is the most important concept in Chapter 2? Time Derivative of a Vector



- Δs is the scalar displacement along the path ($A \rightarrow A'$)
- Magnitude and direction of \mathbf{r} are known at time t
- $\Delta \mathbf{r}$ is the vector (*not scalar*) change of position at $t + \Delta t$
- \mathbf{v} has direction of $\Delta \mathbf{r}$ (*tangent*) and magnitude $|\Delta \mathbf{r} / \Delta t|$

Outline for Today

- Question of the day
- Where are we in the course?
- Categories of motion
- Choice of coordinate systems
- Inertial versus moving coordinate systems
- Degrees of freedom
- Velocity and acceleration
- Exam 1 breakdown (kinematics of particles)

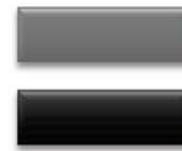
Where are we in the course?

Concept: What is dynamics?

Chapters 1, 2, 6



Chapters 3, 5, 7, 8



Relationship among *position*, *velocity*, and *acceleration*

Relationship among *forces* and *acceleration*

Where are we in the course?

Calculation: How do we use dynamics?

Newton's 2nd Law

Force. A push or pull exerted on a body, characterized by:

- magnitude
- direction
- point of application

Mass. Measure of the resistance of a body to linear acceleration.

$$\mathbf{F} = m \mathbf{a}$$

Acceleration. Velocity rate of change with respect to time



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Categories of Motion

Geometry of a problem identifies the category.

- Lecture 2: rectilinear (1D)
- Lecture 3: curvilinear (2D)
- Lecture 6: space (3D)

Many of our motion problems involve curvilinear (2D), or plane motion.



Curvilinear (2D) Time Derivative: Exercise

A particle moving in two-dimensions has a position vector (\mathbf{r}) as a function of time (t) with coordinates given by

$$x(t) = t^2 - 4t + 20 \quad , \quad y(t) = 3 \sin(2t)$$

where \mathbf{r} is measured in inches and t is in seconds.

Determine the **velocity** (\mathbf{v}) and the **acceleration** (\mathbf{a}).

Outline for Today

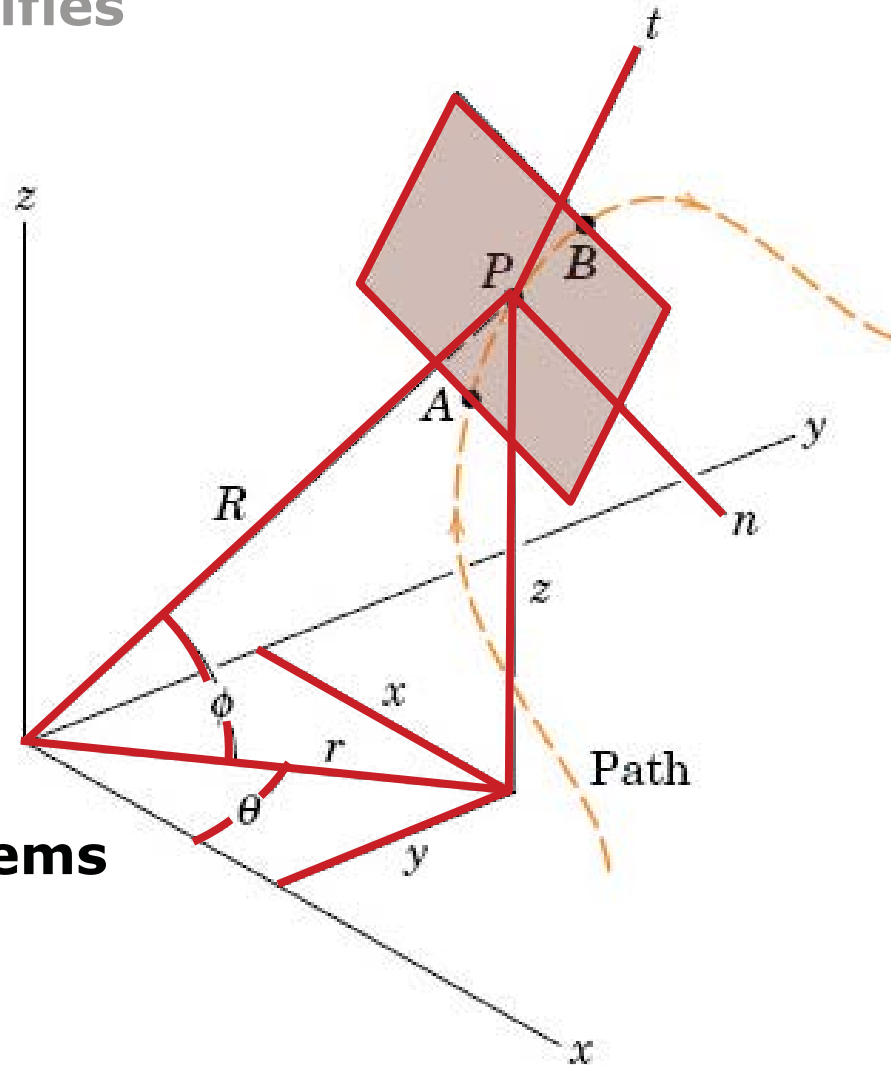
- Question of the day
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Choice of Coordinate Systems

Motion of a problem identifies the coordinate system.

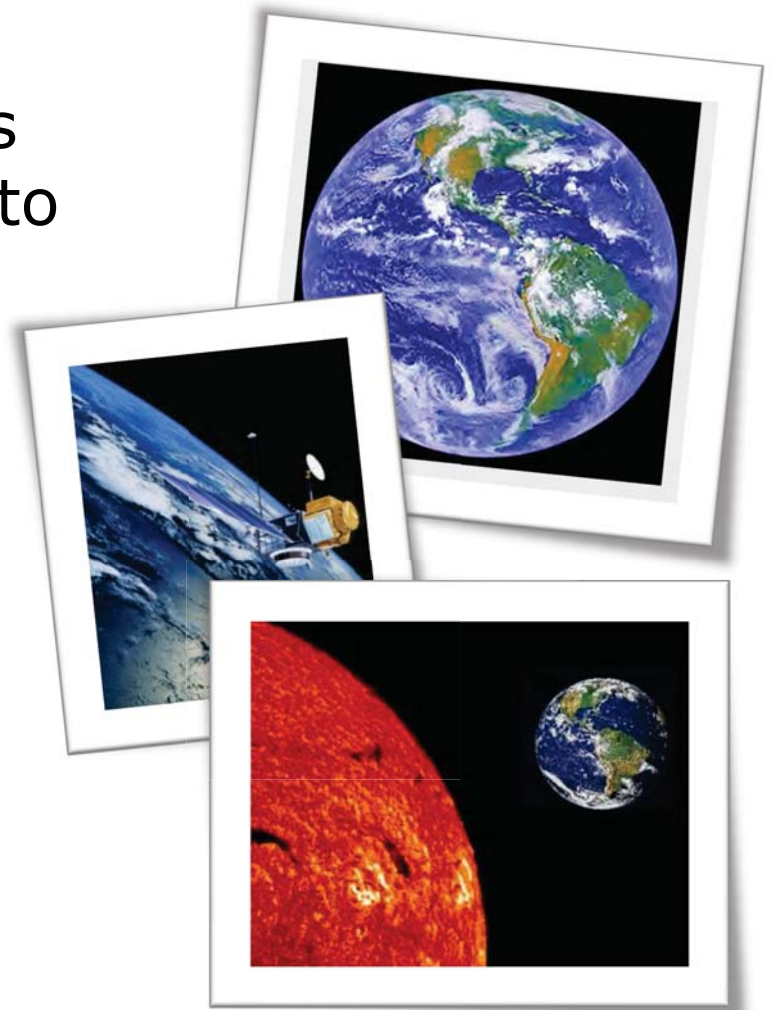
- Rectangular (x, y, z)
- Polar (r, θ, z)
- Spherical (R, θ, ϕ)
- Normal and Tangential (n, t)

Many of our motion problems involve 2D rectangular coordinates (x, y).



Inertial Versus Moving Coordinate Systems

Moving coordinate systems are measured with respect to an ***inertial*** coordinate system whose ***motion is negligible***.

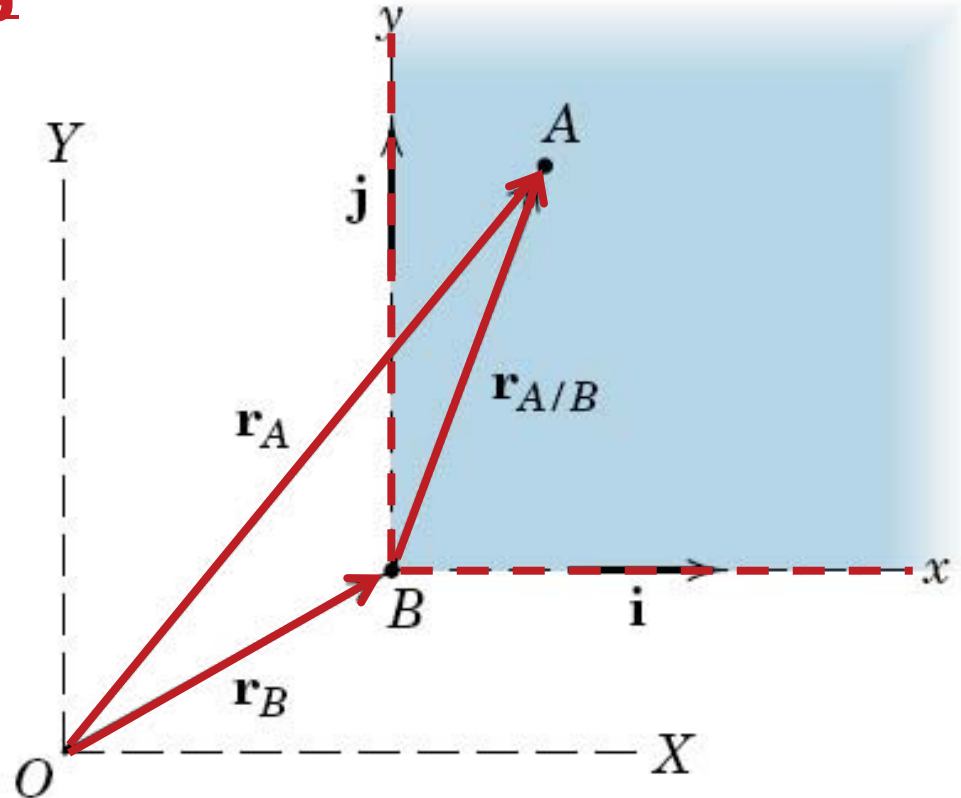


Inertial Versus Moving Coordinate Systems

$$\mathbf{r}_A = \mathbf{r}_B + \mathbf{r}_{A/B}$$

$$\mathbf{v}_A = \dot{\mathbf{r}}_A = \dot{\mathbf{r}}_B + \dot{\mathbf{r}}_{A/B}$$

$$\mathbf{a}_A = \dot{\mathbf{v}}_A = \ddot{\mathbf{r}}_A = \ddot{\mathbf{r}}_B + \ddot{\mathbf{r}}_{A/B}$$



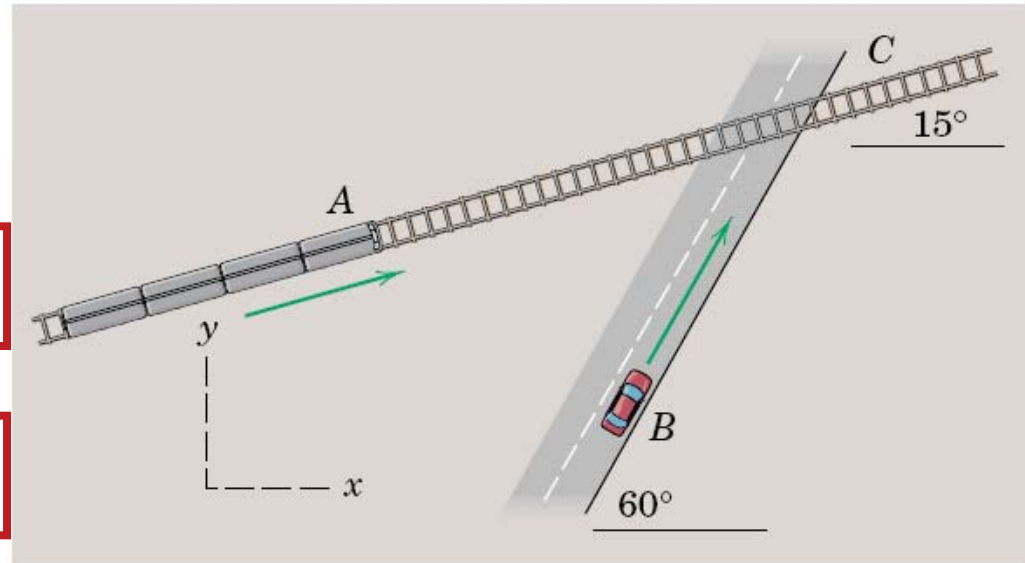
- Absolute position of B is defined in an inertial coordinate system X - Y
- Attach a set of translating (*non-rotating*) axes x - y to particle B and define the position of A
- Define position of " A relative to B " (" A/B ") in x - y

Vector Representation: Exercise

$$\mathbf{r}_A = \mathbf{r}_B + \mathbf{r}_{A/B}$$

$$\mathbf{v}_A = \dot{\mathbf{r}}_A = \dot{\mathbf{r}}_B + \dot{\mathbf{r}}_{A/B}$$

$$\mathbf{a}_A = \dot{\mathbf{v}}_A = \ddot{\mathbf{r}}_A = \ddot{\mathbf{r}}_B + \ddot{\mathbf{r}}_{A/B}$$



Train **A** travels with constant **speed** $v_A = 120$ km/h.

Anticipating the need to stop, car **B** decreases its **speed** of 90 km/h at the rate of 3 m/s².

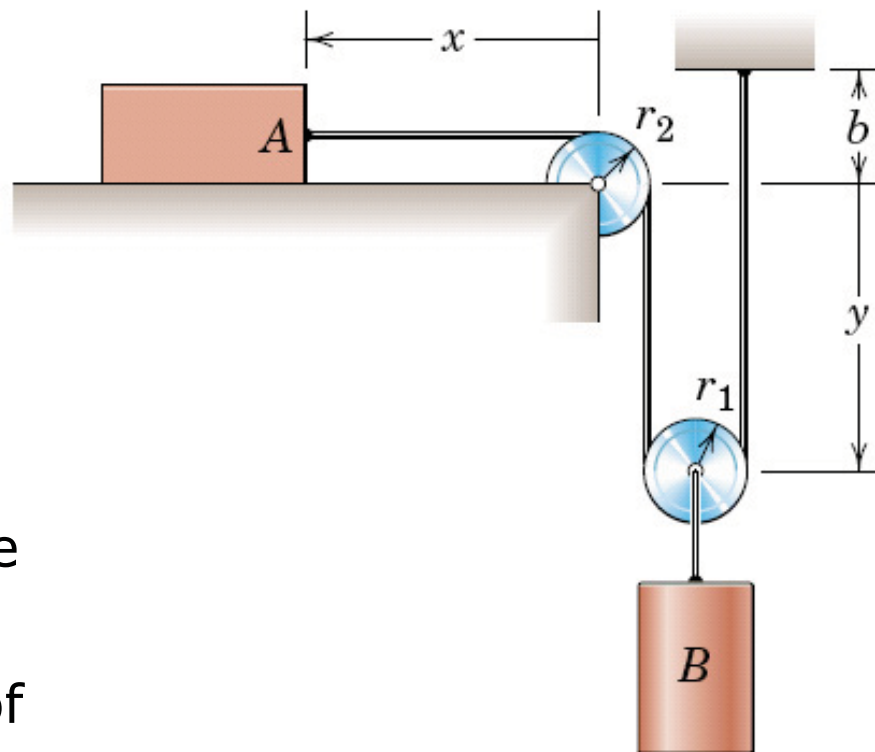
Determine the **velocity** and **acceleration** of the train relative to the car.

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Degrees of Freedom

- Simple system of **two interconnected particles**
- With L , r_2 , r_1 , and b are constant
- Horizontal motion (x) of A is twice the vertical motion (y) of B
- Only **one variable** (x or y) is needed to specify the **positions of all parts** of the system



Constraint Equations

$$L = x + \frac{\pi}{2} r_2 + 2y + \pi r_1 + b$$

$$0 = \dot{x} + 2\dot{y} \quad 0 = v_A + 2v_B$$

$$0 = \ddot{x} + 2\ddot{y} \quad 0 = a_A + 2a_B$$

Degrees of Freedom

Position of lower cylinder depends on **two variables** (y_A and y_B)

Constraint Equations

$$L_A = y_A + 2y_D + \text{constant}$$

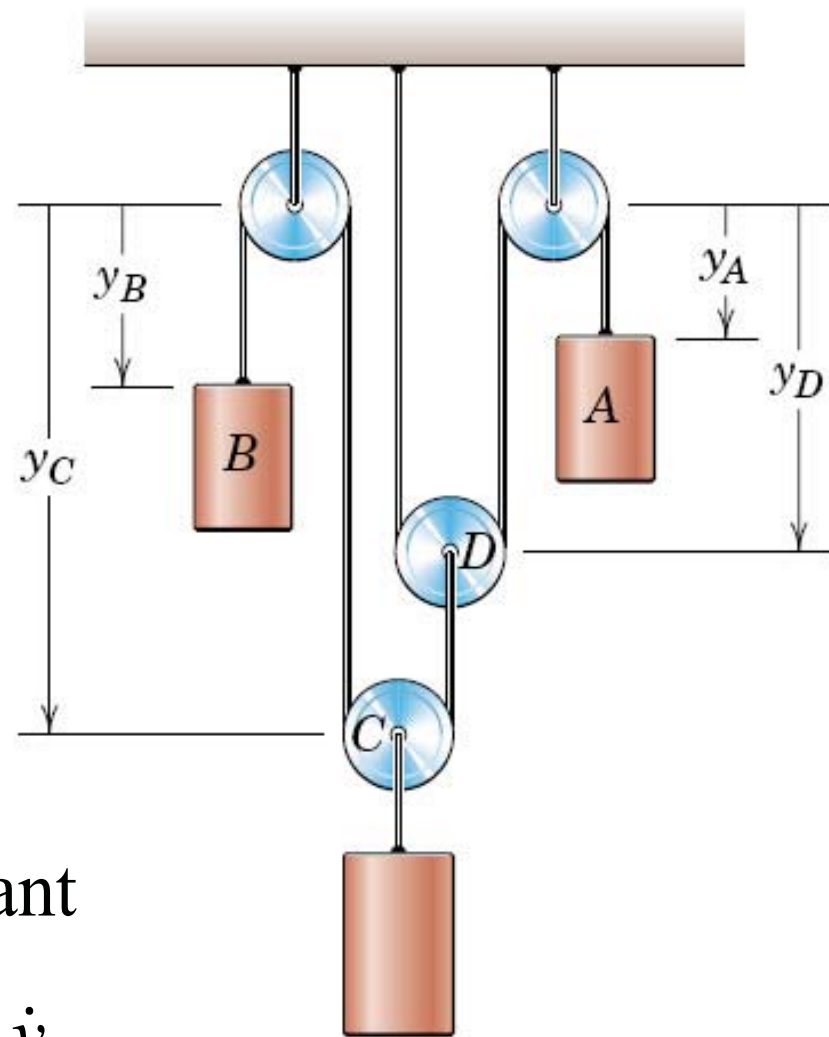
$$L_B = y_B + y_C + (y_C - y_D) + \text{constant}$$

~~$$0 = \dot{y}_A + 2\dot{y}_D \quad 0 = \dot{y}_B + 2\dot{y}_C - \dot{y}_D$$~~

~~$$0 = \ddot{y}_A + 2\ddot{y}_D \quad 0 = \ddot{y}_B + 2\ddot{y}_C - \ddot{y}_D$$~~

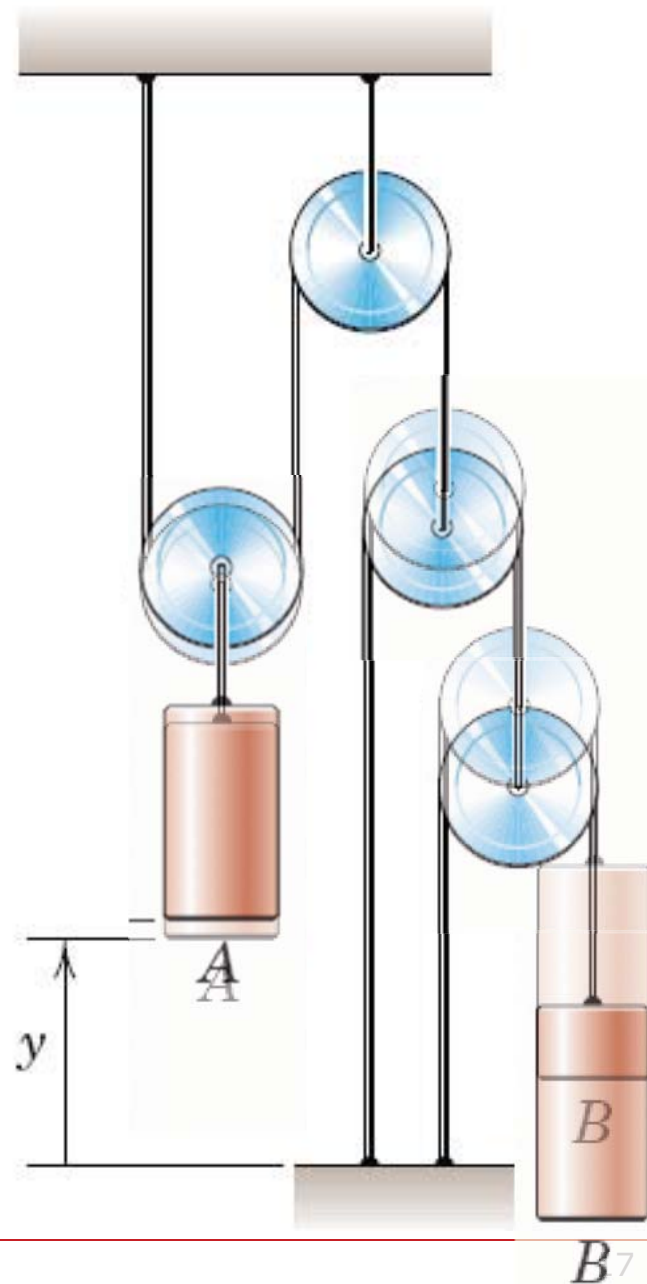
$$0 = \dot{y}_A + 2\dot{y}_B + 4\dot{y}_C$$

$$0 = \ddot{y}_A + 2\ddot{y}_B + 4\ddot{y}_C$$



Degrees of Freedom: Exercise

How many *degrees of freedom* are necessary to specify the position of all parts of the system of *interconnected particles*?



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Velocity and Acceleration

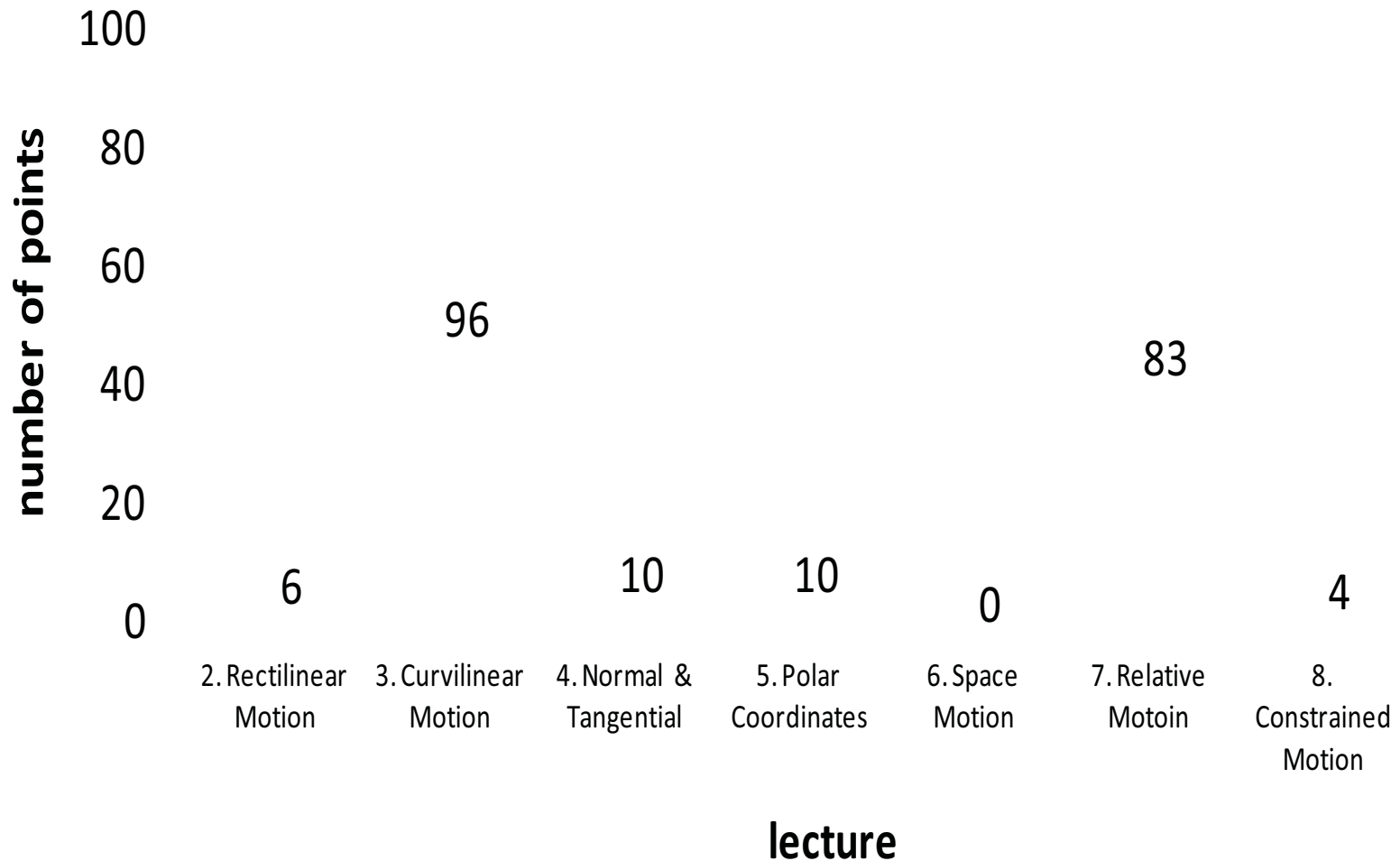
Lecture	Velocity	Acceleration
2. Rectilinear	$v = \lim_{\Delta t \rightarrow 0} \frac{\Delta s}{\Delta t} = \frac{ds}{dt}$	$a = \lim_{\Delta t \rightarrow 0} \frac{\Delta v}{\Delta t} = \frac{dv}{dt} = \frac{d^2 s}{dt^2}$
3. Curvilinear	$\mathbf{v} = \dot{\mathbf{r}} = \dot{x} \mathbf{i} + \dot{y} \mathbf{j}$	$\mathbf{a} = \dot{\mathbf{v}} = \ddot{\mathbf{r}} = \ddot{x} \mathbf{i} + \ddot{y} \mathbf{j}$
4. Normal & Tangential	$\mathbf{v} = v \mathbf{e}_t$	$\mathbf{a} = \frac{v^2}{\rho} \mathbf{e}_n + \dot{v} \mathbf{e}_t$
5. Polar Coordinates	$\mathbf{v} = \dot{r} \mathbf{e}_r + r \dot{\theta} \mathbf{e}_\theta$	$\mathbf{a} = (\ddot{r} - r \dot{\theta}^2) \mathbf{e}_r + (r \ddot{\theta} + 2\dot{r} \dot{\theta}) \mathbf{e}_\theta$
7. Relative Motion	$\mathbf{v}_A = \dot{\mathbf{r}}_A = \dot{\mathbf{r}}_B + \dot{\mathbf{r}}_{A/B}$	$\mathbf{a}_A = \dot{\mathbf{v}}_A = \ddot{\mathbf{r}}_A = \ddot{\mathbf{r}}_B + \ddot{\mathbf{r}}_{A/B}$

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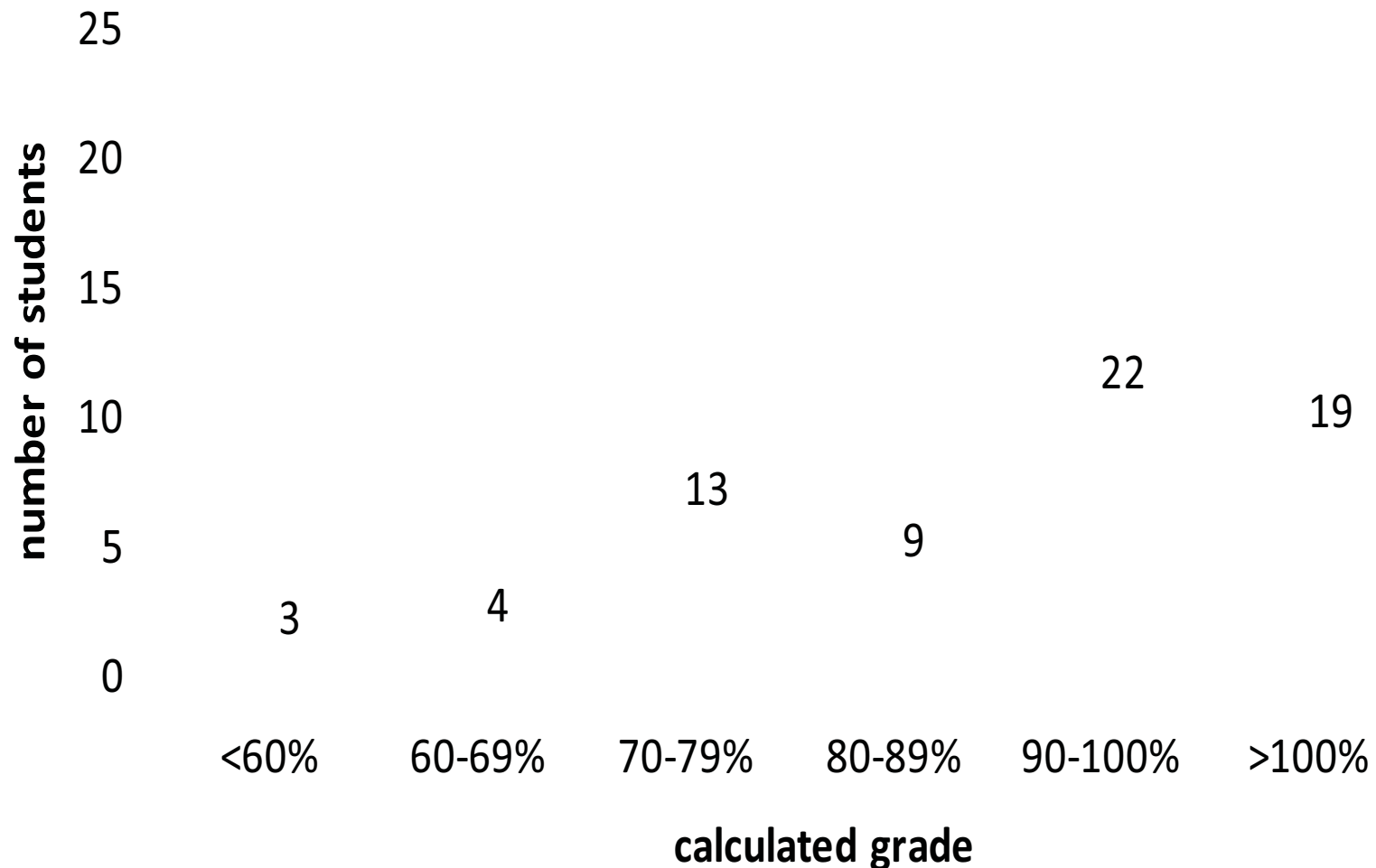
Exam 1 Breakdown (kinematics of particles)

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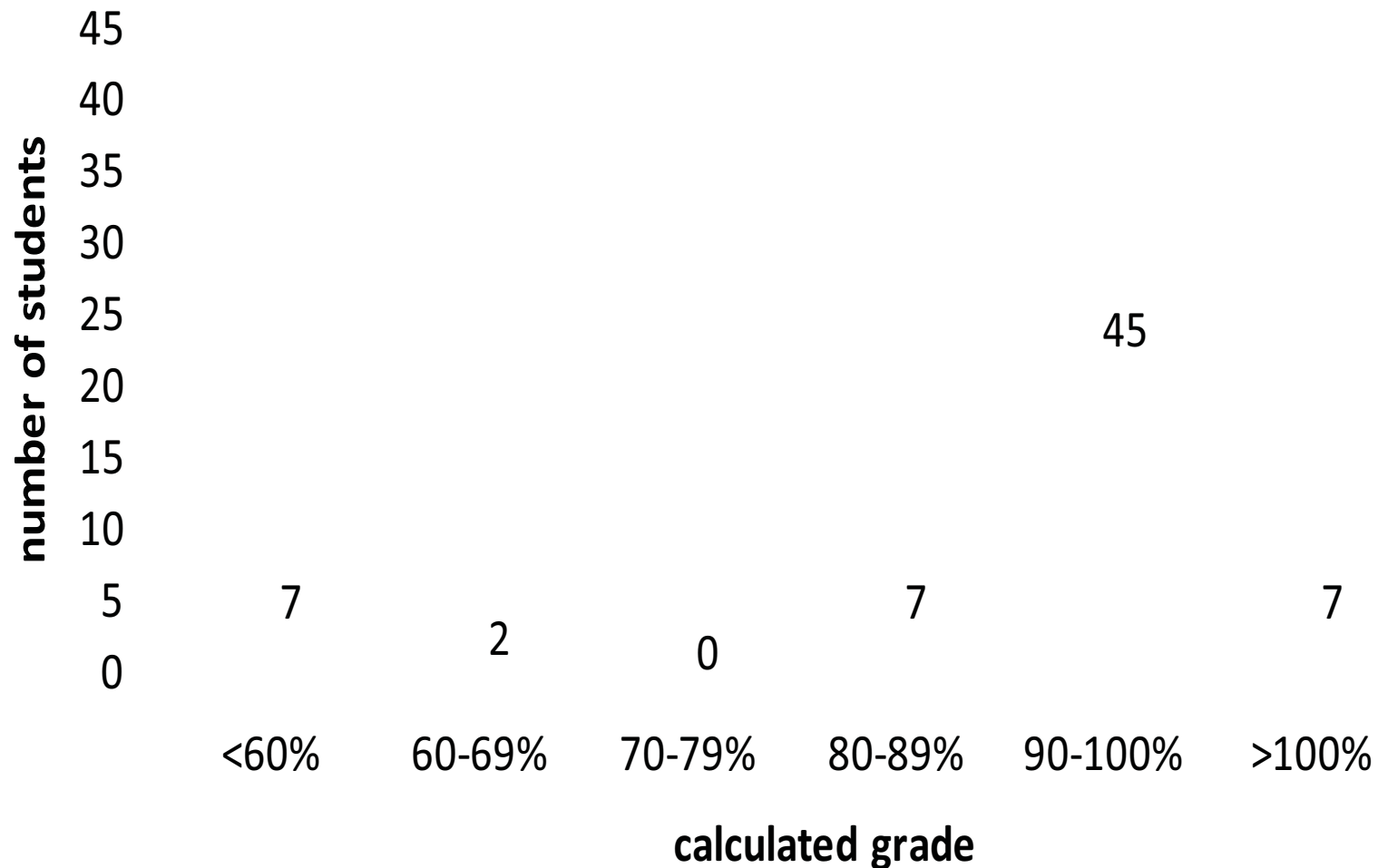
“Final” Course Grades (thru HW #5 LAST YEAR)

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“Final” Course Grades (thru HW #5 THIS YEAR)

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For Next Time...

- Complete Homework #6 due on Tuesday (10/2)
- Review Chapter 6